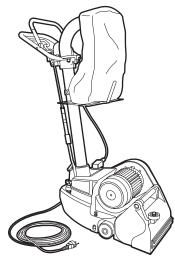
423518401 UK SRG-00056 / 2017-07

Original instruction manuals and safety regulations are available at Boels Verhuur B.V.

FLOOR SANDER

Instructions for Use and Safety

Parquet floor sanding machine is intended for sanding a flat (max. 2% sloping) and dry parquet floor. Machine cannot sand entire floor. Use the edge sander for the sides.



Caution!

Improper handling can injure the user or damage the device. Read the safety instructions first!

SAFETY INSTRUCTIONS



Safetv for user

- · Wear a dust mask when a lot of dust develops (e.g. when emptying dust bag).
- · Do not wear loose clothing.
- Ensure the work area is well ventilated.
- Always use earthed electrical outlets.
- Keep out of reach of children and pets.

Check before use

- Position of red on/off lever G. This lever must be locked.
- Position of drum lever L. The lever must be locked.
- · Parquet flooring for nails and / or screws. Remove them, prevent damage to the abrasive roller.
- Protection covers. They must be attached and / or closed.
- Machine visually for defects.
- Damage of plug and power cord.

Contact your rental company should you encounter any problems with the machine!

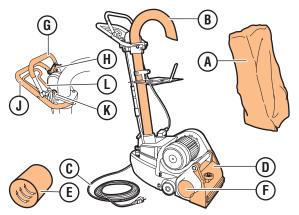
Safety during use

- Never pull the power cable to move machine.
- Replace dust bag when it is 1/3 filled.
- Never use machine with a damaged plug or power cord.
- Using an extension cable. Avoid power loss, use at minimum a 2.5 mm thick cable and keep the cable as short as possible. Unroll the cable all the way out.

Safety after operating

- After use remove the electric plug from the mains.
- · Remove dust bag.

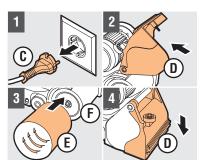
1. OPERATING FUNCTIONS

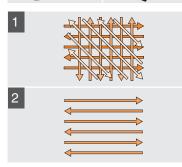


- Dust bag Dust extraction pipe A B
- Plug/power cord
- CD Drum protection guard Sanding belt, 203 mm wide
- Ĕ F
- Sanding drum

2. PREPARATION FOR USE







Sanding pattern

On/Off lever (red)

Release drum lever

Drum control lever

Place dust bag

1 Place A Over B 2 Place A on platform

Mount sanding belt

Move **D** up

and align **E**

4 Lower D

Do not plug **C** in mains

3 Slide new undamaged E on F

Caution! Direction arrows **E** = Direction of rotation **F**!

1

2

Lock on/off lever

Handle (black)

G

н

κ

- 1 Sand herringbone parquet in 3 steps: 1x in length, 1x in transverse direction and 1x in angular direction
- 2 Sand strip parquet only in length direction

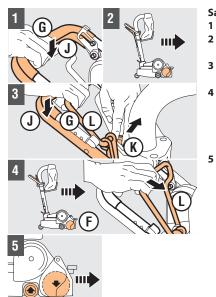
3. USE FLOOR SANDER

Work securely and carefully, follow the instructions. It is advisable to practice following the instructions by making a 'dry' run (without sanding belt, without rotating sanding drum beforehand. You must feel confident of a correct and smooth operation beforehand! Before sanding, test the sanding results on an unobtrusive place and convince yourself of a correct result.



Starting the motor

- 1 Check locking function G with H
- 2 Plug C in grounded outlet
- Operate H to release G 3
- Press **G** with the right hand all 4 the way down, the motor starts



4. AFTER USE

- 1 Remove **C** from power outlet
- 2 Remove dust bag **A** and dispose it
- 3 Clean machine

Sanding

- Hold G against J
 Move machine in abrasive direction
 - Unlock **K** With left hand and hold **G**, **J** and **L** with right hand
 - Move the machine slowly in the sanding direction and let L slowly go forward with your right hand until F contacts the parquet
- 5 Sand the parquet
 - **Caution!** Continue to move machine, never stand still with a rotating roller while in contact with the parquet!
- Turn to the next sanding section Caution! At the end of the sanding section, you must turn 180° without sanding! When turning ensure there is enough space. Turn on time.
- Pull for L slowly towards yourself before reaching the turning point, F is no longer in contact with the parquet
- 2 Hold machine upright and calmly turn 180 °
- **3** Move the machine slowly in the direction of new sanding section
- 4 Move L forward with your right hand so that F Slowly descends to the floor
- 5 Sand the parquet

Finishing sanding

- 1 Pull L slowly towards yourself until it's locked
- 2 Release G slowly until it's locked